

Competition Rules – Please Read Carefully

- 1.All piping, drumming and pipe band events are governed by the competition rules of the B.C. Pipers Association.
- 2.Beginner (chanter or drum pad) grade is limited to players who have less than 12 months in grade and never competed on the pipes or side drum.
- 3.Time of play will be posted at the main piping tent by 8:30 am. Any competitor not ready when their position in the order of play arrives may be disqualified from the event or may be subject to rescheduling at the discretion of the VHGA Piping & Drumming Chair, or BCPA representative.
- 4.Competition will begin at 9:00 am
- 5.Competitors must give the name of the tune to the judge before playing.
- 6.All competitors are required to be attired in acceptable and recognizable Highland Dress.
- 7.Bands unprepared to play 5 minutes after the finish of the previous band set may be subject to disqualification as determined by the Piping Chair, or BCPA representative.
- 8.All players will be considered to be competitors and subject to adjudication by their respective pipe band judges.
- 9.All Bands must submit a list of competing players only. Place your entry ASAP - Performance Fees may be capped depending on numbers.
- 10.No late entries will be accepted and no refunds will be given (All entries must be postmarked by **May 2, 2008**).

Competitor numbers **will not be sent by mail** but can be picked up at the piping and drumming tent on Games day upon presentation of identification.

Entry Fees

- \$8.50 per event
- \$7.50 per event for BCPA members
- \$6.50 per event for VHGA members

Professional Fees

- \$13.50 per event
- \$12.00 per event for BCPA members
- \$11.00 per event for VHGA members

Pipe Bands

- \$80.00 for day's events
- \$50.00 for day's events for BCPA members

NAME: _____

PHONE #: () _____

ADDRESS: _____

CITY: _____

PROV/STATE: _____ POSTAL CODE _____

EMAIL: _____

Are you a VHGA Member? YES/NO # _____

Are you a BCPA member? YES/NO # _____

EXTRA GATE PASSES FOR SPECTATORS:

_____ X \$8.00 = _____

EVENT NUMBERS: _____

X COST PER EVENT = _____

TOTAL PAYMENT = \$ _____

DO YOU WANT AN EMAIL CONFIRMATION?

MAIL ENTRIES BY MAY 2, 2008 TO:

VHGA, 2952 Henderson Road, Victoria BC V8R 5M3

Please make cheque payable to the VICTORIA HIGHLAND GAMES ASSOCIATION or VHGA.

All U.S. fees must be paid using either a money order in Canadian funds, or a cheque **at par** in U.S. funds. A fee of \$30.00 will be charged on all NSF cheques. Please do not send cash through the mail!

WAIVER

I have read and understand the rules and regulations listed on this form and wish to be entered in the events listed above. I hereby, for myself, my heirs, executors and assigns waive and release any and all rights and acclaims I may have for damages against the Victoria Highland Games Association, its agents or representatives for any injuries which may be suffered by me during the Highland Games sponsored by the said Association and/or any function related to this Games.

Signature (Parent or Guardian if under age 18)

INDIVIDUAL PIPING

Beginner (on practice chanter)

101 – Any March (4 parts of March, Two parted tunes permitted)

Adult

171 – 2/4 March (minimum four parts)

172 – Slow Air (minimum two parts, repeats to be observed)

Grade 5

111 – 2/4 March (minimum four parts)

114 – 4/4 March (minimum four parts)

Grade 4

123 Strathspey & Reel (two parts each played twice or four parts each)

124 – 6/8 March (minimum four parts)

Grade 3

132 – Strathspey & Reel (minimum four parts each)

134 – Jig (minimum four parts)

Grade 2

143 – Hornpipe & Jig (minimum four parts each)

146 – 2/4 March (submit two tunes, each tune minimum four parts)

Grade 1

151 – MSR (submit two of each tune, each tune minimum four parts)

153 – Hornpipe & Jig (submit two of each tune, each tune minimum four parts)

Professional

161 – MSR (submit four of each tune, each tune minimum four parts)

163 – Hornpipe & Jig (submit three of each tune, each tune minimum four parts)

INDIVIDUAL SIDE DRUMMING

Beginner (on Practice Pad)

201 – Any March (4 parts from BCPA Massed Band settings)

Grade 4

221 – 2/4 March (four parts only)

222 – 6/8 March (four parts only)

Grade 3

231 – 2/4 March (minimum four parts)

232 – 6/8 March (minimum four parts)

Grade 2

241 – MSR (each tune minimum four parts)

242 – Hornpipe & Jig (each minimum four parts)

Grade 1

251 – MSR (each tune minimum four parts)

252 – Hornpipe & Jig (each tune minimum four parts)

Professional

261 – MSR (submit two sets, each tune minimum four parts)

263 – Drum Solo (three to five minutes on a pipe band snare drum without accompaniment)

INDIVIDUAL TENOR DRUMMING

Grade 2

341 – 2/4 March (four parts only)

Grade 1

351 – MSR (each tune minimum four parts)

PIPE BANDS

Grade 5

812 – Quick March Medley (a 2 minute 45 seconds to 4 minutes 30 seconds selection of Quick Marches, any time signature)

Grade 4

821 – Medley (3 – 5 minutes)

Grade 3

831 – Medley (3 – 5 minutes)

832 – MSR (each tune minimum four parts)

Grade 2

841 – Medley (4 – 6 minutes)

842 – MSR (submit two sets, each tune minimum four parts)

Grade 1

851 – Medley (submit two medleys, each medley 5 – 7 minutes)

852 – MSR (submit two sets, each tune minimum four parts)

Performance Fees for Pipe Bands

To be eligible for the performance fee the full band **MUST PLAY IN BOTH** opening ceremonies and closing Massed Bands.

Local Bands - \$75.00

Bands North of Duncan - \$150.00

Bands from the Mainland and Washington State - \$250.00

Be advised that the performance fees may be capped at the discretion of the Piping and Drumming Chair, Dave McMillan (mchaggis_13@hotmail.com), depending upon number of entrants.

PIPE BAND PRIZES AND AWARDS

Grade 5 Pipe Bands 1st \$150 2nd \$100 3rd \$75

Grade 4 Pipe Bands 1st \$250 2nd \$150 3rd \$100

Grade 3 Pipe Bands 1st \$350 2nd \$250 3rd \$150

Grade 2 Pipe Bands 1st \$500 2nd \$400 3rd \$300

Grade 1 Pipe Bands 1st \$750 2nd \$500 3rd \$400

PROFESSIONAL AWARDS

1st \$100 2nd \$60 3rd \$40

VISIT OUR WEBSITE FOR MORE INFORMATION

www.victoriahighlandgames.com

VICTORIA HIGHLAND GAMES ASSOCIATION

71st ANNUAL Victoria Highland Games



Sunday, May 18th, 2008
TOPAZ PARK (new location)
Intersection of Blanshard and
Finlayson Roads
Victoria, BC

[Piping and Drumming Entry Form](#)